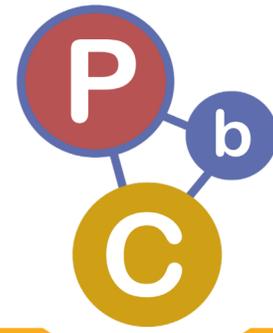


# Playing beyond CLIL - PbC

9/2018 - 8/2021

CLIL + Drama Pedagogy = 

 playingCLIL + Assessment + PTDL\* =



## Aims of the Project

### Classroom Pedagogy

- transforming assessment practices in CLIL and beyond by taking a fresh view from a pluriliteracies perspective on deep learning (PTDL)\*
- providing teacher training
- providing teaching resources

### European Dimension

- making CLIL and language learning more inclusive for learners with varying proficiency levels in the language of instruction
- promoting classroom activities that are engaging, inspiring, meaningful and fun
- promoting social equality in education and strengthening social cohesion in society

## Products

**Toolbox** with two parts:

**I. Guidebook** for teacher reference - e.g. putting principles into practice, how to use drama-based games and the **"Show-What-You-Know-Events"** for assessment

**II. Toolkit** containing various items needed for playing drama-based games and templates for the **"Show-What-You-Know-Events"**. The materials highlight the activating character of the proposed methods for teaching and assessment.

### Show-What-You-Know-Events:

an innovative drama-based approach to formative assessment, to be developed and explored in the PbC-Project

**O 1 Scholarly Paper / Conceptual Framework**

**O 2 Basic Pedagogic Strategy**

**O 3 Toolbox**

**O 4 Online Platform**

**O 5 Webinar**

**3 Teacher Trainings / 3 Countries**

**4 Multiplier Events**

### Dissemination & Networking

Strategic Partners  
Senate Department for Education, Youth and Families, Berlin  
Queens University, Belfast  
Colegio Alameda de Osuna, Madrid

## Timeline

**O 1** finalised  
October 2019

**O 2** finalised  
February 2019

**O 3 - O 5** finalised  
September 2020

Teacher Trainings  
starting September 2019

Multiplier Events  
starting January 2021